

# ARTISTO virtual audio core on COTS





# in a nutshell

- ► Audio core for broadcast & media
- ► Fully virtualised (not relying on any DSP or FPGA)
- ► Running on COTS
- ► Compatible with physical & virtual soundcards
  - ► AES67, MADI, Dante, Livewire...
- ► Scalable and modular by design
- ► Resting on modern and secure protocols
- ➤ Simplifies interoperability, integration and automation
- ► Powerful workflows in 3 layers: Designer, API, UIs
- ► Easily build your POC thanks to our Joint Execution Program



# 3 simple layers

## 1. Workflow designer

- ► Choose from a wide range of processing nodes
- ► Size & connect them together virtually
- ▶ Run the engine!

## 2. Open web-API

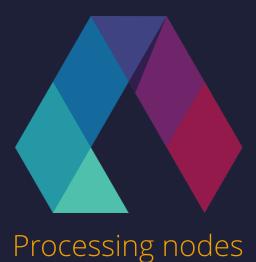
- ► Open: no manufacturer lockdown
- ▶ Well-documented
- ▶ Built for integration and interoperability with third-party solutions

### 3. User interfaces

- ► Based on widespread web technologies
- ▶ Optimal UX: can be fully customized for each user profile
- ► Comes with On-Hertz' library of components (faders, Eqs, PPM...)



# **ARTISTO**



#### Sources

- > Player
- ▶ Noise Generator
- > Sine Generator

#### **Selectors & Routers**

> Router

#### Streaming

> Decoder

#### SIP\*

- > VoIP Phone

#### **Gain & Mixer**

- > Mix Matrix
- Automixer
- > Summer

#### Recording\*

- File Recorder
- \* Coming soon

#### **Filters**

- > Parametric EQ
- ▶ Frequency Weighting

#### **Dynamics**

- ▷ Expander/Gate
- Compressor
- > Limiter

- > De-esser
- > Ducker

#### Delays

> Delay

#### Measurement

- ▷ Peak Program Meter
- > Level Detector
- True Peak Meter
- ▷ EBU Mode Loudness Meter
- ▷ FFT





- > Automation of radio or TV studios
- ▷ Stream monitoring solution
- Scalable software codec with mix buses and DSP capabilities
- ▷ Virtual recording booth for journalist
- ▷ Cloud-based audio routing, mixing and processing for OTT platforms