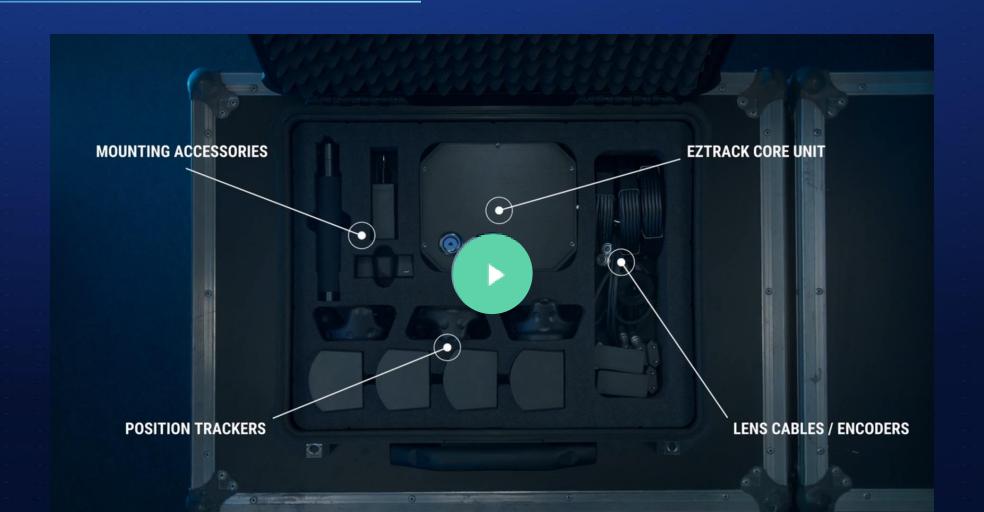


eztrack



# INTRODUCING THE SYSTEM





### WHAT'S EZtrack® ABOUT?

EZtrack® is an innovative camera tracking system implementing an embedded hardware and software system you attach to your camera to perform camera tracking in real-time.

It delivers accurate 3D tracking, image sync, zoom focus data, communication with live render engines, and multi-cameras tracking.





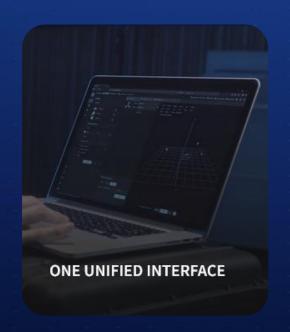
#### THE FIRST EVER CAMERA TRACKING HUB

- ☐ Combine the EZtrack® Hub with world-class sensors & tracking standards,
- ☐ Tracking 'Combos' can be switched on the fly, thanks to specific Plugins,
- ☐ Shape the most suitable tracking rig according to a particular set or project,
- ☐ Save better return on investment on the long run for your Virtual Studio!





## PREMIUM FEATURES FOR VIRTUAL STUDIO



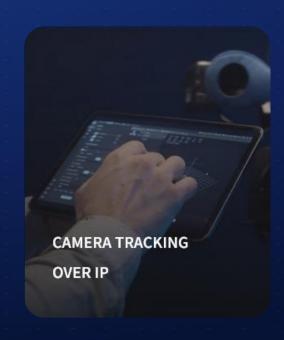
Send tracking data over FreeD protocol or with the Live Link plugin for Unreal.



Read zoom/focus data from encoded lenses (Canon, Fujinon, Angénieux)



The generated
Genlock signal is
natively processed
across the rig



Dedicated WebApp accessible from any computer or tablet on your network



### PRIMARY APPLICATIONS

- ☐ Virtual Studio, either on green screen/cyclorama or LED-based setups: On-Set Previs and Broadcasted/Live-to-Air shows production
- ☐ Camera tracking with free camera moves (6DOF):
  Steadycams and handheld cameras, dollies, small cranes, jibs etc..
- ☐ Virtual objects tracking in real-time:
  3D assets insertion, virtual accessories
- ☐ Talent tracking: automatic depth compositing





#### REAL-TIME 3D AT THE HEARTH OF THE SYSTEM

- ☐ Operates tracking data over the standardized yet proven FreeD protocol,
- ☐ Compliant with most of world-class 3D render engines available today,
- ☐ EZtrack® is Unreal-native : dedicated Live Link Plugin for Unreal 4 available













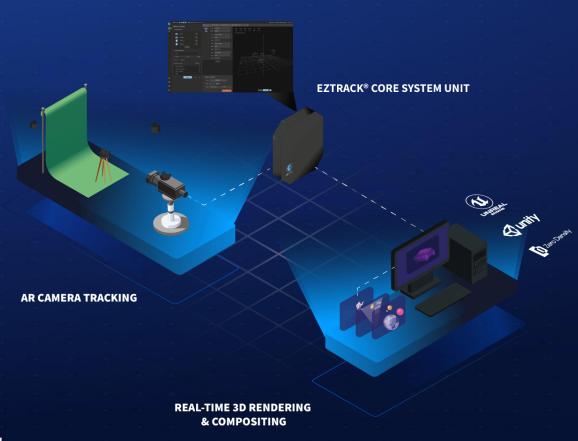






#### SYSTEM USABILITY & GUIDANCES

- ☐ Designed for mastered virtual studio conditions
- ☐ 1 EZtrack® Hub unit can handle up to 1 camera tracking and 2 objects tracking at the same time
- ☐ Suited for wide angle broadcast cameras
- ☐ For the standard Vive-based tracking combo:
- EZtrack® can be interfaced with up to 4 Base Stations, covering a tracking area up to 10x10 meters, as 8x8 meters is recommended by us
- Reflective surfaces to be avoided in close proximity!





#### **TECHNICAL SPECIFICATIONS**

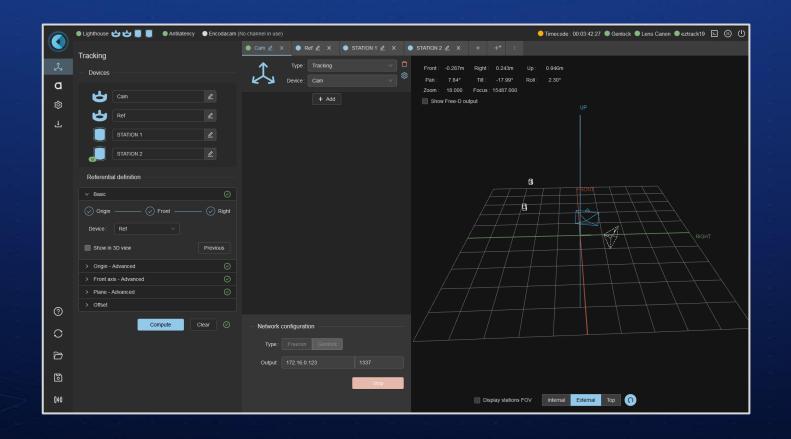
- ☐ Dimensions : 200 x 150 x 65 mm
- ☐ Power input : 12v
- ☐ Genlock input to sync camera tracking
- ☐ Black burst and tri level support
- ☐ Lens input for broadcast-encoded lenses (Canon/Fujinon/Angénieux supported)
- ☐ x3 Trackers inputs over USB port
- ☐ FreeD protocol compatible with most render engines.











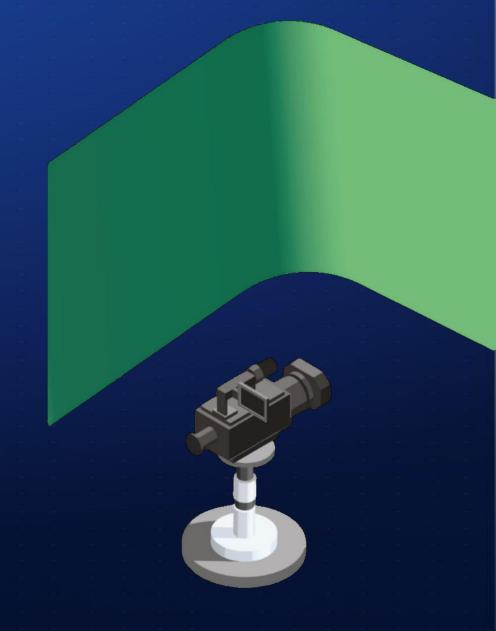
#### **EMBEDDED USER INTERFACE**

- ☐ Unique WebApp embedded to entirely remote control the tracking system
- ☐ Comply with light PC configuration:
  the interface is accessible from any
  computer on the studio network and can
  be operated from a smartphone or tablet
- ☐ Rest API is included for custom pipeline integration

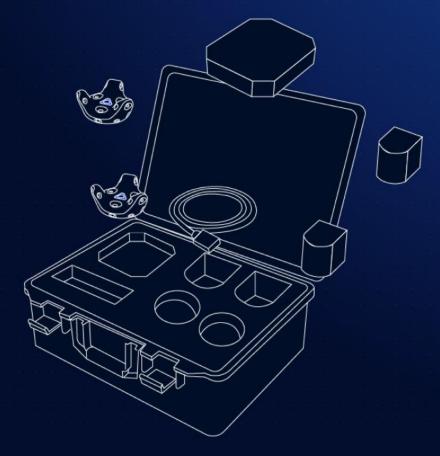


### MAJOR ADVANTAGES FOR YOUR STUDIO

- ☐ FREE camera moves (complete 6DOF)
- ☐ TRULY evolutive and scalable system Hub
- ☐ FAST set-up : <25 min for H/W + Software set-up once unpacked, <1min for recalibration
- ☐ Very LIMITED hardware, operating WITHOUT any markers
- ☐ UNMATCHED value for money!





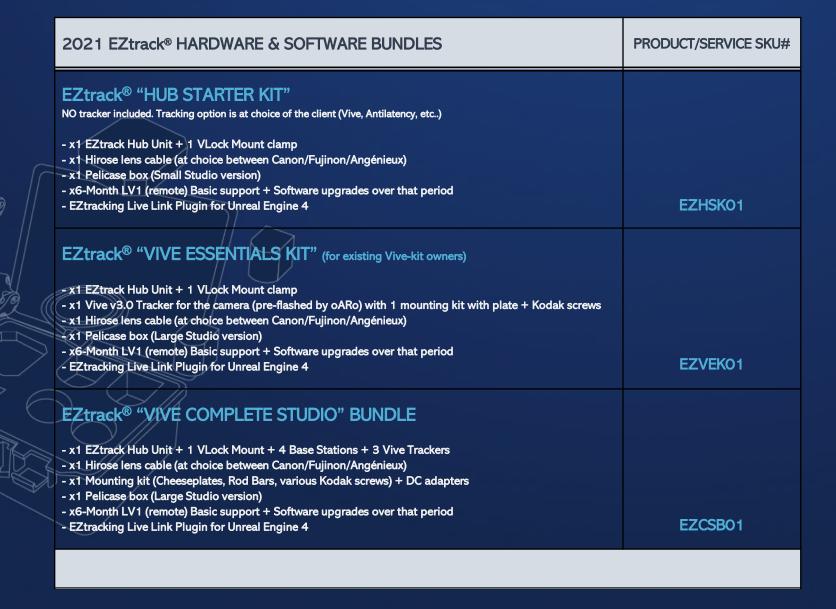


#### CONTENT OF THE 'STUDIO' BUNDLE

(Vive-based tracking combo)

- ✓ x1 EZtrack® Hub Unit with V lock mount
- √ x3 Vive Trackers (both v2.0 & v3.0 compliance)
- √ x1 Mounting kit to attach the tracker on camera
- √ x4 Base Stations (Lighthouse v2.0)
- √ x1 Hirose 10 or 20 pins Lens cable (Canon, Fujinon, Angénieux, at choice of the client)
- √ x1 Hand grip for calibration tracker



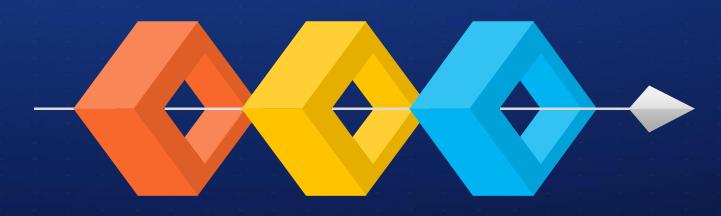








# VIRTUAL PRODUCTION SERVICES



# ON-DEMAND CAMERA TRACKING

EZtrack® RENTAL
EZtrack® TRAINING
LENS CALIBRATION

**Ez**track

CONTENT

VIRTUAL ASSETS

**REAL-TIME 3D** 

PRODUCTION

IMAGE & VFX
COMPOSITING: LIVE,
PREVIS, POSTVIS

# VIRTUAL STUDIO IMPLEMENTATION

- ON-SET OPERATIONS : CAMERAS TRACKING & LIVE 3D RENDERING IN AR
- ☐ COMPLETE VIRTUAL STUDIO INTEGRATION FROM END TO END



# THANK YOU

www.eztrack.studio